

Rachel Donahue

Washington, DC

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Education

University of Maryland, College of Information Studies (iSchool)
College Park, Maryland

Doctoral Student (first year)

- Information Management
- Research interests: Electronic records, digital preservation (esp. of complex, interactive objects), video games and culture, office automation and culture, emulation, migration, significant properties of electronic records, fair use and license agreements, digital forensics, community curation, cross-disciplinary and cross-sector collaboration

Master of Library Science, May 2009

- Archives specialization
- Courses in archival principles, information access, information technology, management, organization of information, and preservation
- GPA: 3.778

Juniata College

Huntingdon, Pennsylvania

B.A., English and Illustration, May 2004

- Dean's list, 4 semesters
- GPA: 3.558

Certificates

- Managing Projects, School of Business, George Washington University, June 2008
- Introduction to Adobe Captivate 3, ThinkBIG.LearnSmart, December 2008

Professional Experience

Research Assistant

Maryland Institute for Technology in the Humanities (MITH), University of Maryland College Park, MD. August 2008 - Present

Assist the Library of Congress NDIPP funded Preserving Virtual Worlds (PVW) Project (<http://pvw.illinois.edu/pvw/>)

- Identification and analysis of challenges, legal issues, metadata, context information, access, and technologies related to the preservation of virtual worlds, video games, and interactive fiction
- Develop, distribute, and analyze surveys for archivists within the game industry and game enthusiasts participating in archival activities to analyze current preservation activities, and inform decisions regarding the designated community

Assist the Mellon funded Computer Forensics and Born-Digital Content in Cultural Heritage Collections (<http://mith.umd.edu/mith-receives-mellon-funding-for-computer-forensics-report/>)

Led a team of volunteers to take "lightning interviews" of Digital Humanities 2009 participants, with videos posted to YouTube

Communications/Research Intern

Center for Advanced Systems and Technologies (NCAST), National Archives and Records Administration (NARA) College Park, MD. August 2009 - Present

- Assist with the development of outreach, research and knowledge management programs for the newly organized Center; including writing information papers and drafting an RDF KM ontology
- Assist with branding development, including logo, template, and web design

Electronic Records Archives (ERA), January 2008-August 2009

- Assist with staff and public outreach activities, including authoring content, representing the Communications team in key meetings, representing ERA at industry events, designing marketing materials, and conducting relevant research
- Support the ERA Preservation Integrated Product Team by scribing meetings, analyzing and creating visual representations of data, and providing input into the creation of a long-term electronic preservation framework to support NARA's business needs.
- Assisting with the management and planning of the Partnerships in Innovation II conference, College Park, October 2008.

Intern

Office of Strategic Initiatives, Library of Congress

Intern

Electronic and Special Media Records Division, National Archives and Records Administration

Publications and presentations

- Donahue, Rachel. "Reading the reading room: proactive tools and techniques for efficient reference services." [draft title]. Society of American Archivists Annual Meeting, August 2010.
- Donahue, Rachel. "You've related to the public – now what? Evaluating public relations services for archives." In *Public Relations for Archives: A How-To Companion* [draft title]; ed. Russell D James, SAA and Neal-Schuman Publishers; date TBD.
- Donahue, Rachel. "Tweeting to a better conference experience" [draft title]. New England Archivists Spring Meeting, March 2010.
- Donahue, Rachel. "'Do You Want to Save Your Progress?' Preservation Strategies of the Game Industry, and What Their Users Could Teach Them." Society of American Archivists Annual Meeting, August 2009
- Kraus, Kari, Rachel Donahue, and Megan Winget. "Game Change: The Role of Professional and Amateur Cultures in Preserving Virtual Worlds." *Digital Humanities*; June 2009
- ERA Exhibit. Records Administration Conference; Washington, DC; May 2009
- Kraus, Kari, LBSC 751 Class, and Elizabeth Bonsignore. "The Great Fire of 1912: A Mobile Scavenger Hunt." Poster design. Maryland Day, April 2009.
- Monnens, Devin, International Game Developers Association., Andrew Armstrong, Judd Ruggill, Ken S McAllister, Zach Vowell, Rachel Donahue, and Henry Lowood. *Before it's too late : a digital game preservation white paper*. [S.l.]: Lulu.com. March 2009. Also, *American Journal of Play*, TBD.
- Day 1: ERA Exhibit. Day 2: PVW Poster. Partnerships in Innovation II; College Park, MD; October 2008
- ERA Exhibit. Society of American Archivists Annual Meeting; San Francisco, CA; August 2008
- ERA Exhibit. Records Administration Conference; Washington, DC; May 2008

Invited talks

- "A glance at the current state of videogame preservation." MITH Digital Dialogues, University of Maryland, September 2009.
- "Where's the next checkpoint?!" HacDC/Dorkbot, November 2009.

Awards

- CIO's Spot Award for contributions to the Office of Information Services Strategic Plan, July 2009
- ERA Certificate of Appreciation for contributions to the Presidential Search and Access System and the Partnerships in Innovation conference, May 2009
- Foundations of Digital Games Conference Student Scholar, April 2009
- ERA Certificate of Appreciation for contributions to the first release, June 2008
- Spot Award for service at the Records Administration Conference (RACO), May 2008
- Vila Gardner Metzger Art Award, 2004
- Calvert Ellis Scholarship, Juniata College, 2000-2004

Service

- Member, Electronic Records Section Steering Committee, Society of American Archivists. August 2009 – August 2010 (Elected position)